

# OpenVLA-Driven High-Level Navigation for Industrial AGVs

## A Novel Approach for Semantic Scene Understanding & Control

Team3

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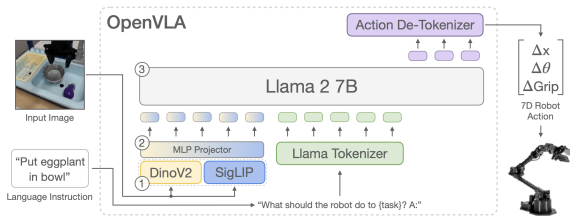
## Current Challenges

- **Semantic Blindness:** Traditional AGVs see geometry, not meaning. They cannot distinguish a crouching worker from a pallet.
- **The "Freezing Robot" Problem:** Treats all moving agents as static obstacles, leading to abrupt, panic-like stops.
- **Lack of Negotiation:** Fails to nudge aside or signal intent at intersections.

## Proposed Solution

- Integrate the **OpenVLA (Vision-Language-Action)** model.
- Leverage strong visual reasoning as the AGV's "High-Level Brain".
- Empower robot to understand scenes and issue strategic commands.

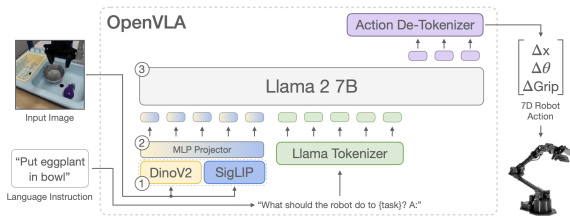
# Gap Analysis: Adapting OpenVLA for Mobility



## The Potential vs. The Mismatch

- **Strength:** State-of-the-art generalist policy trained on massive robot datasets.
- **Limitation:** Native output is a **7-DoF Action** (joint angles, gripper) designed for manipulation.
- **Incompatibility:** AGVs require 2D planar navigation ( $v_x, \omega$ ) or discrete decisions, not 7D poses.

# Gap Analysis: Adapting OpenVLA for Mobility



## Our Adaptation Strategy

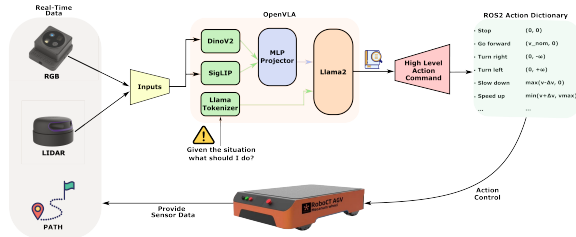
- **Remove:** The *Action De-Tokenizer* (Action Head).
- **Inject:** A text-based **System Prompt** to redirect output to the LLM's language head.
- **Result:** High-level semantic tokens (e.g., "DETOUR") instead of motor noise.

# System Architecture Overview

## Hybrid Navigation Architecture

Combining the *Modified VLA* with existing industrial controllers:

- **Perception Input:** Front RGB Image + LiDAR BEV.
- **Decision Core:** Modified OpenVLA (Text Output).
- **Mapping Layer:** Translates text tokens to specific control protocols with action dictionary.
- **Control Stack: Proprietary AGV Controller** (e.g., Navitrol / PLC) handling the kinematics.



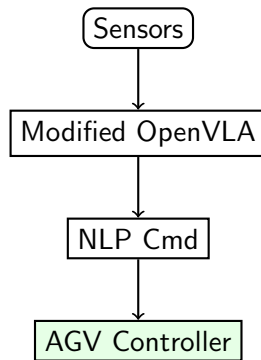
# Action Dictionary & Mapping

Command	Signal	Scenario
<b>STOP</b>	vel = 0 / pause_task	Unavoidable obstacles / Blocked.
<b>GO</b>	vel = nominal	Path clear, resume operation.
<b>YIELD</b>	vel = 0 (Temp)	Yielding to crossing pedestrians.
<b>DETOUR</b>	offset_path / bias	Partial blockage, needs lateral shift.

*\*Note: Signals are abstract representations; actual implementation depends on the hardware interface (see Slide 9).*

## Software-Level Compliance

- We utilize the AGV's native controller as the safety enforcement layer.
- **VLA Layer (Strategy):** Determines *Intent* (e.g., "Pass on the left").
- **Native Controller (Execution):** Handles *Kinematics* (e.g., wheel velocity profiles).



## Simulating the "Black Box" Controller

- Since we do not use Nav2, we implement a **Kinematic Control Node** in Isaac Sim to mimic the real AGV's behavior.
- **Input:** High-level velocity or discrete state commands.
- **Output:** Differential/Omni drive wheel velocities.
- **Goal:** Validate VLA decision logic without relying on complex open-source planners.



## Synthetic Data Generation

- **Domain Randomization:** Auto-generate dynamic obstacles (pedestrians, forklifts).
- **BEV Generation:** Scripts to project 3D point clouds to 2D images.
- **Goal:** Establish “Golden Dataset” (Normal, Crossing, Blocked).

# Real-World Integration Strategy

**Challenge:** The physical AGV runs on a proprietary stack (Navitrol). Bridging OpenVLA (ROS2-based) requires investigation.

## Option A: API Bridge (Preferred)

Use Navitrol's API .

- + Safe & Standardized.
- + Handles kinematics.

## Option B: Industrial Proto (Fallback)

Control via **OPC UA**.

- + Universally supported.
- High latency (bad for reactivity).

## Option C: Direct PLC (Last Resort)

Send analog/digital signals to PLC.

- + Real-time control.
- Re-implementing safety logic is risky.

**Phase 1 Action Item:** *Establish communication handshake with on-site Navitrol unit.*

# Implementation Plan

## Phase 1: Integration & Handshake

Build OpenVLA Inference Node; **Investigate AGV API (Navitrol)**; Basic Stop/Go logic.

## Phase 2: Simulation Validation

Use Isaac Sim to verify VLA logic against a "Mock Controller" (simulating real AGV response).

## Phase 3: Deployment

Deploy on edge compute; Fine-tune latency; Expand Action Dictionary.

## **Training-Free**

No expensive training; direct visual reasoning.

## **Hardware Agnostic**

Decoupled from Nav2; adaptable to Navitrol or PLC.

## **Future Outlook**

Foundation for true Social Navigation.

# Q & A

Thank you for listening